

Uniting Communities Through Play

Joel Wilkinson

"How we play the game may turn out to be more important than we imagine, for it signifies nothing less than our way of being in the world." —George Leonard



Breaking the Ice with New Games!



- People to People
- Group Juggling or/
 - Ball Toss Name Game
- How Do You Do?
- Psychic Shake
- Incorporations
- Barnyard
- Giants, Elves, & Wizards

Play Hard, Play Fair, Nobody Hurt

- Octopus &/or
 - Park Ranger
- Hospital Tag &/or
 - Everybody's It
- Triangle Tag
- Smaug's Jewels
- Moon Ball
- Collective Stone



Trust and Problem Solving



- *All Aboard*
- *Quick Line-ups*
- *Knots*
- *Yurt Circle* &/or
 - *Lap Sit*
- *Cookie Machine*
- *Shoe Factory*
- *Vortex*

Air, Water, & Land Challenge

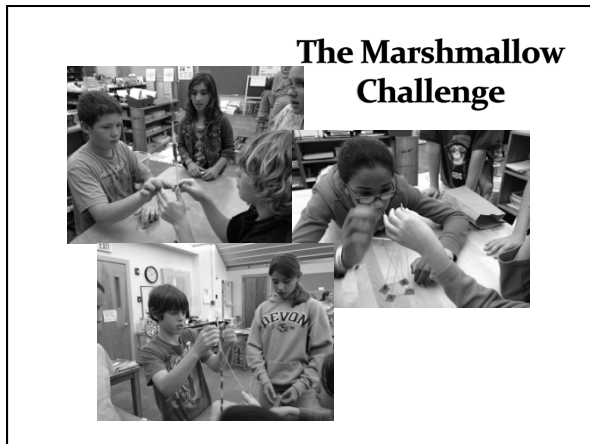


The Land Component



Even the teachers join in to play...





Reference Resources

New Games Book
by New Games Foundation



ISBN-13: 978-0385125161

Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities
by Karl Rohnke



ISBN-13: 978-0840356826

More New Games
by New Games Foundation



ISBN-13: 978-0385175142

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